

## Problem C. Connectivity

Input file: *standard input*  
Output file: *standard output*  
Time limit: 3 seconds  
Memory limit: 512 mebibytes

*This is an interactive problem.*

The jury made a random undirected graph of  $n$  vertices and  $m$  edges with no loops or parallel edges. In each test, the graph is randomly uniformly sampled from all possible graphs with fixed  $n$  and  $m$  before the testing of your program starts.

Your program has to determine whether the graph is connected, while knowing only  $n$  and  $m$  at first. The program can perform a “?  $i$ ” query ( $1 \leq i \leq n$ ) at most  $2 \cdot n$  times. In response for such query, the testing system will give either:

- Positive integer  $j$  ( $1 \leq j \leq n$ ) meaning that there is an edge between vertices  $i$  and  $j$  and that the edge was not previously communicated to the program (including any responses to “?  $j$ ” queries).
- Number  $-1$  meaning that all edges adjacent to the vertex  $i$  were already communicated to the program.

### Interaction Protocol

The first line of the input contains an integer  $T$ : the number of independent test cases for your program to handle. Your program will then have  $T$  interactions with the testing system.

An interaction starts with integers  $n$  and  $m$ , communicated to your program on a separate line: the number of vertices and edges in the secret graph ( $2 \leq n \leq 10^4$ ,  $1 \leq m \leq \min(\frac{n(n-1)}{2}, 10^4)$ ).

Afterwards, you can repeatedly print a request on a separate line in the following format: question mark without quotes (“?”, ASCII code 63), followed by a space, followed by an integer  $i$  ( $1 \leq i \leq n$ ): the number of the vertex for which you want to know the next adjacent edge.

In response for each such query, the testing system will print either a positive number of another vertex adjacent to  $i$ , or  $-1$ .

To give the answer, print a line with either “+” (plus sign, ASCII code 43) if the graph is connected, or “-” (minus sign, ASCII code 45) if the graph is not connected.

After printing the answer for the last  $T$ -th test case, terminate your solution gracefully.

The sum of  $n$  for all test cases in a run does not exceed  $10^5$ .

After printing each line, flush the output buffer, or you will get the outcome `Idleness Limit Exceeded`: this can be done by calling, for example, `fflush (stdout)` in C or C++, `System.out.flush ()` in Java, `flush (output)` in Pascal, or `sys.stdout.flush ()` in Python.

## Example

standard input	standard output
2	
5 4	
	? 1
2	
	? 4
1	
	? 1
5	
	? 1
-1	
	? 4
3	
	? 4
-1	
	+
5 4	
	? 5
-1	
	-

## Note

Empty lines are added for clarity, they are absent during interaction.

In the example test, the two following graphs are used. The testing system responds to “?  $i$ ” with the first edge in the list which is adjacent to  $i$  and was not yet communicated to the program.

1.  $n = 5$ ,  $m = 4$ , edges are ordered as follows: 1-2, 1-4, 3-4, 1-5.
2.  $n = 5$ ,  $m = 4$ , edges are ordered as follows: 1-4, 1-3, 1-2, 3-4.