Contest Instruction

Rules

You can only use one EWS computer and no any electronic devices are allowed. Other rules are stated below.

Scoring

Teams are ranked by the number of problems solved, with teams solving the same number of problems ranked by least total time. The total time is the sum of the time consumed for each problem solved. The time consumed for a solved problem is the time elapsed from the beginning of the contest to the submission of the first accepted run plus 20 penalty minutes for every previously rejected run for that problem. There is no time consumed for a problem that is not solved. Teams solving the same number of problems with the same total time are ranked by the smallest elapsed time of their last accepted solution (not counting penalties for rejected runs).

Disqualification

Any team that jeopardizes the integrity of the contest or violates the rules of the contest will be disqualified. Some examples of such actions are:

- accessing the Internet in any way,
- disrupting power to computers,
- corrupting judging materials or the judging process,
- collaborating with anyone not on the team (this includes using a portable phone),
- disobeying site officials' instructions regarding appropriate conduct.

Using DOMJudge

Please refer to the Spring Coding Contest Guide under the Rule category.

Clarification Requests

If you think some statements in the problem need to be clarified, you can ask the proctor for help. The proctor will ask the judge to clarify the problem.