## M - Marvelous Marathon

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Maximize $\left\{\begin{array}{c}\text { sum of cells of one row in range }[a, d) \\ \text { plus } \\ \text { sum of cells of other row in ranges }[a, b) \text { and }[c, d)\end{array}\right\}$


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## Solution outline

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(1) $m$ is very large, cannot loop over all cells
(2) Large parts of grid look the same because only $n$ segments
(3) Separately handle three main cases: 0,1 or 2 U-turns
(1) We focus here only on the hardest case with 2 U-turns.


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## Insight 1

(1) We can assume solution has the gap in the lower half

- Run solution again on flipped input to cover opposite case



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- a or $d$ reaches a segment endpoint, or
- $d=c$ or $a=b$, in which case we end up with the 1 U-turn case (handled separately, left as an exercise!)
(3) We can assume $a$ is the endpoint
- Run solution again on reversed input to cover opposite case.



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(1) There is an optimal solution where $b$ or $c$ is at a segment endpoint, for the same reasoning as before (except that this time we would show it by shifting $b$ or $c$ ).


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(2) We end up with two cases to consider:

- $a$ and $b$ are segment endpoints
- $a$ and $c$ are segment endpoints
(3) Will focus on the first of these; the other must also be solved, but is done in a very similar fashion.



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## Sliding

(0) Fix some $a$ and $b$. ( $O\left(n^{2}\right)$ possible choices.)


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- Calculate when either $c$ or $d$ hits next segment endpoint and jump directly there.



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- Repeat until $c$ reached the end of the road.



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- Calculate when either $c$ or $d$ hits next segment endpoint and jump directly there.
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(1) "Next segment endpoint" can be found in $O(1)$, for a total complexity of $O\left(n^{3}\right)$.



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- Since grid values rarely change value, we can slide many steps at a time.
- Calculate when either $c$ or $d$ hits next segment endpoint and jump directly there.
- Repeat until $c$ reached the end of the road.
(9) "Next segment endpoint" can be found in $O(1)$, for a total complexity of $O\left(n^{3}\right)$.
- An optimized $O\left(n^{4}\right)$ implementation might also pass.



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## Sliding

(1) Fix some $a$ and $b$. $\left(O\left(n^{2}\right)\right.$ possible choices.)
(2) Set $c=b$ (or $c=b+1$ if $x$ is odd) and $d=a+\lceil x / 2\rceil$
(3) Idea: slide $c$ and $d$ right ( $c$ twice as fast as $d$ ) and maintain current score.

- Since grid values rarely change value, we can slide many steps at a time.
- Calculate when either $c$ or $d$ hits next segment endpoint and jump directly there.
- Repeat until $c$ reached the end of the road.
(1) "Next segment endpoint" can be found in $O(1)$, for a total complexity of $O\left(n^{3}\right)$.
- An optimized $O\left(n^{4}\right)$ implementation might also pass.

Statistics at 4-hour mark: 0 submissions, 0 accepted

| 9 |  | 9 | 9 |  |  | 4 | ${ }_{4} \rightarrow 4$ |  |  |  |  |  | $\rightarrow 6 \rightarrow 6$ | 6 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |  |  |  |  | -75-7 |  | 5 |  |  | 8 | 8 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

