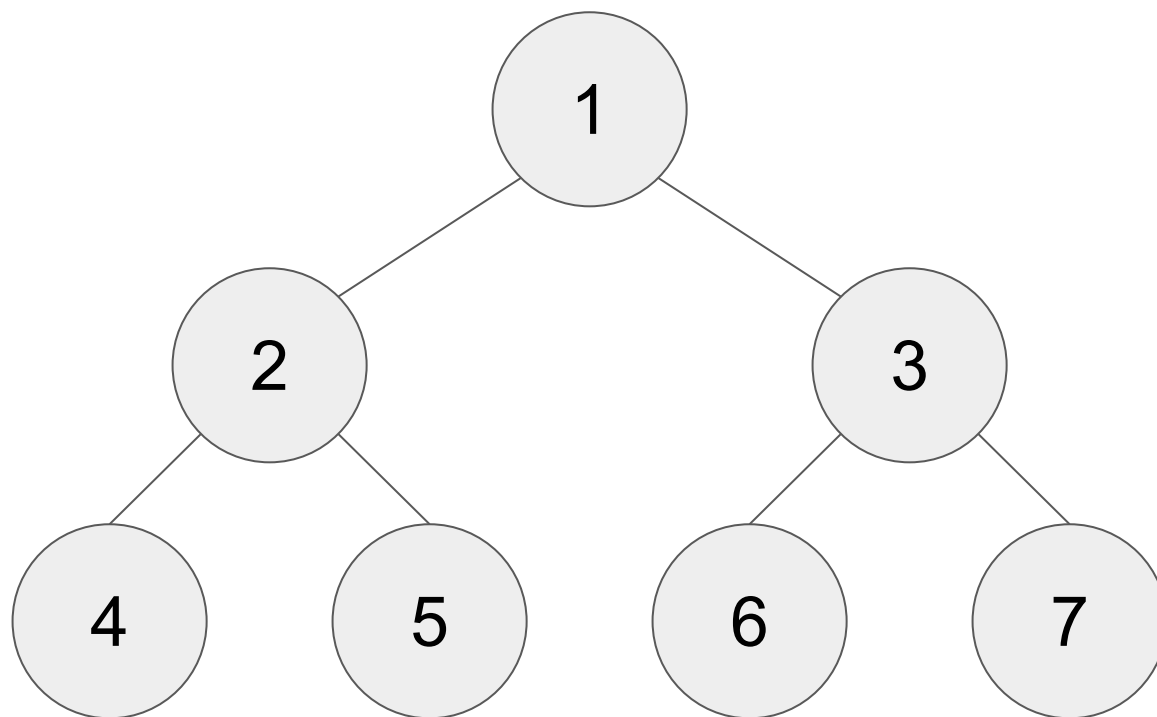


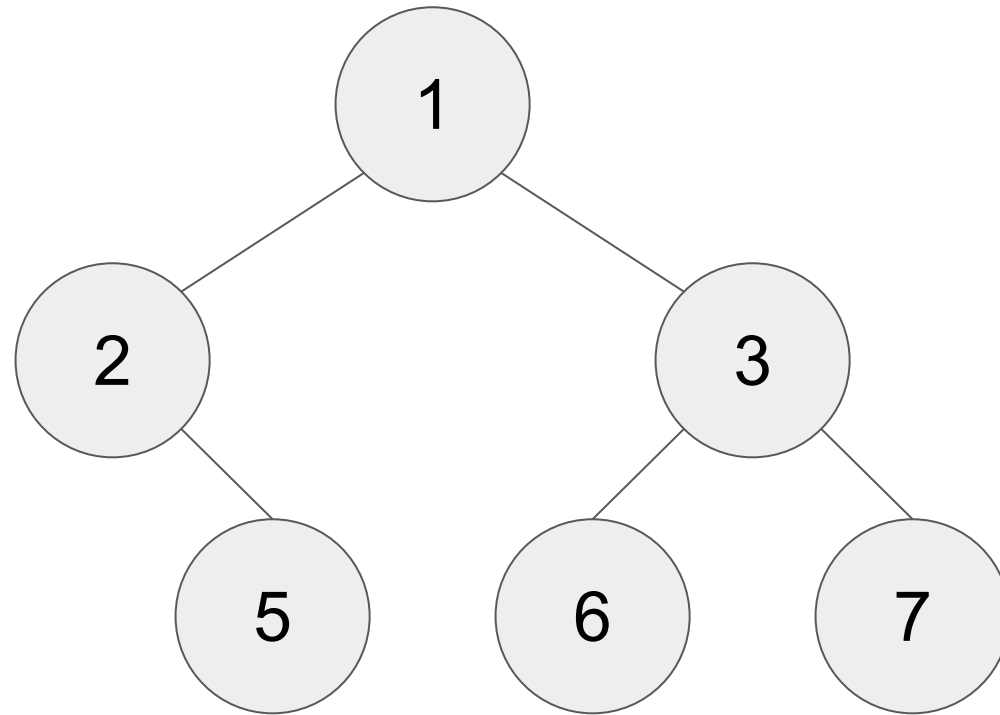
# **Problem C**

## Cumulative Code

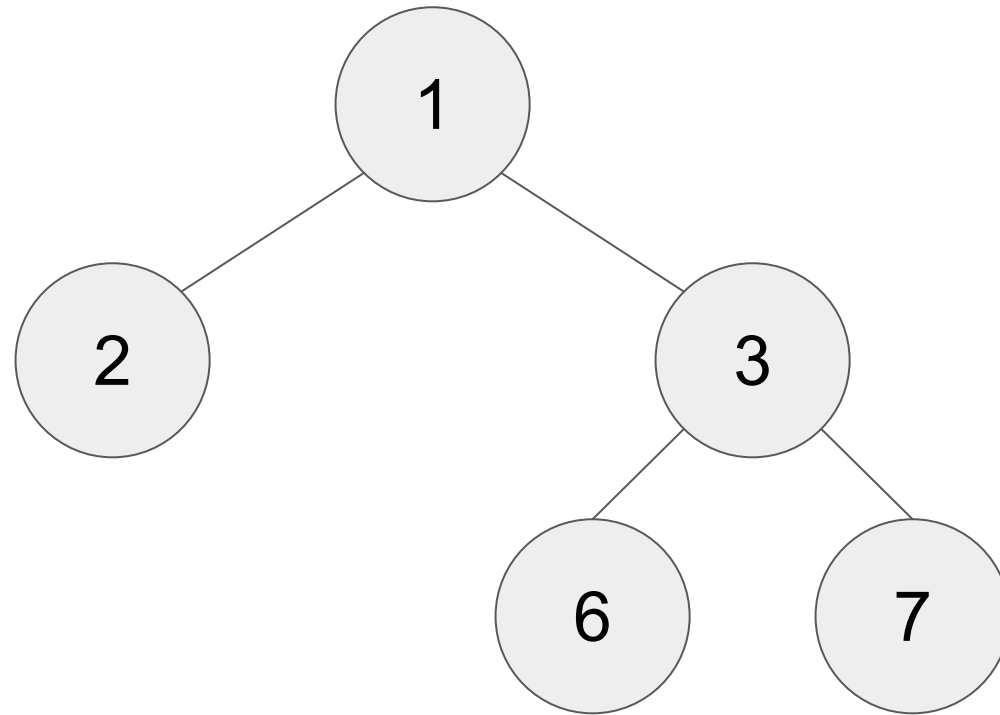
Submits: 2  
Accepted: ?

Author: Ivan Paljak, Luka Kalinovčić

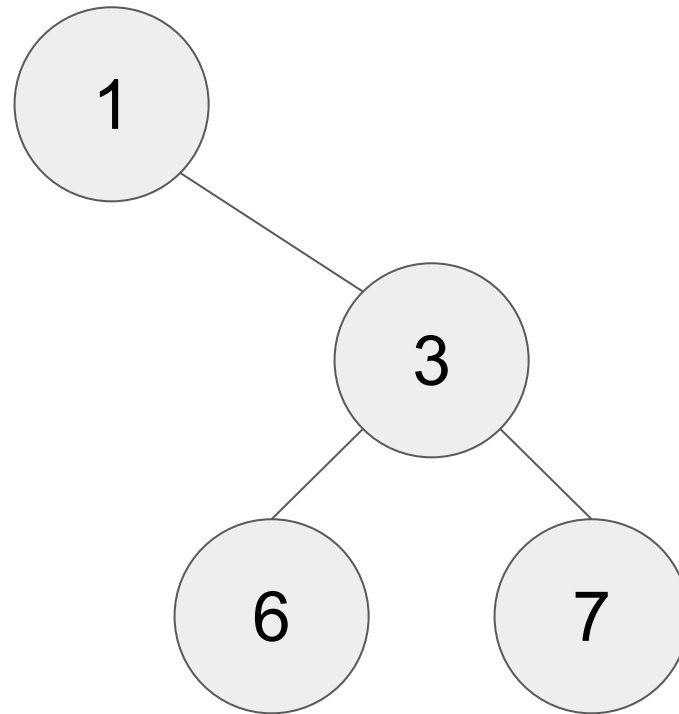




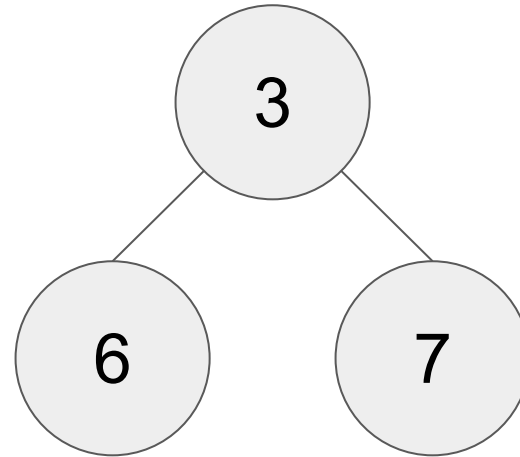
Code: 2



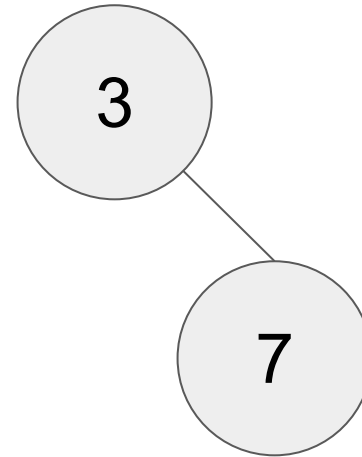
Code: 2 2



Code: 2 2 1

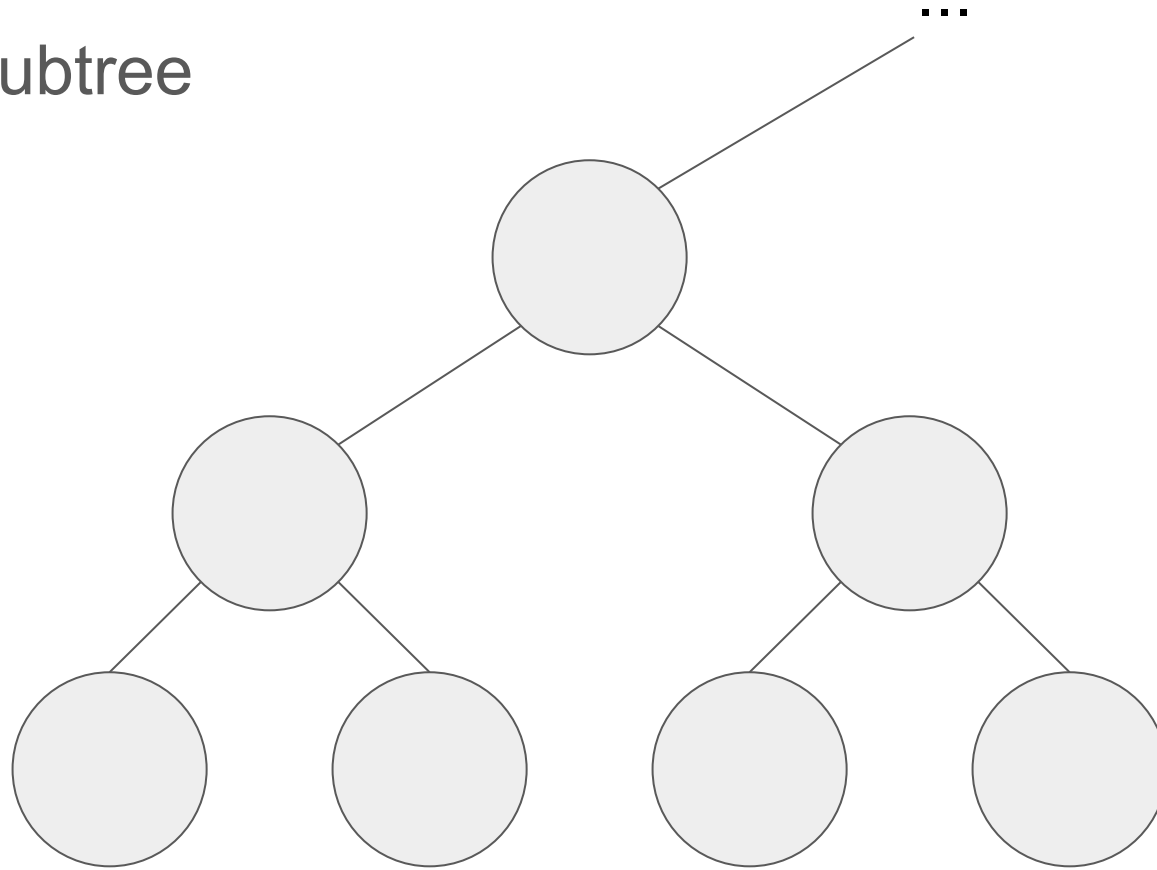


Code: 2 2 1 3



Code: 2 2 1 3 3

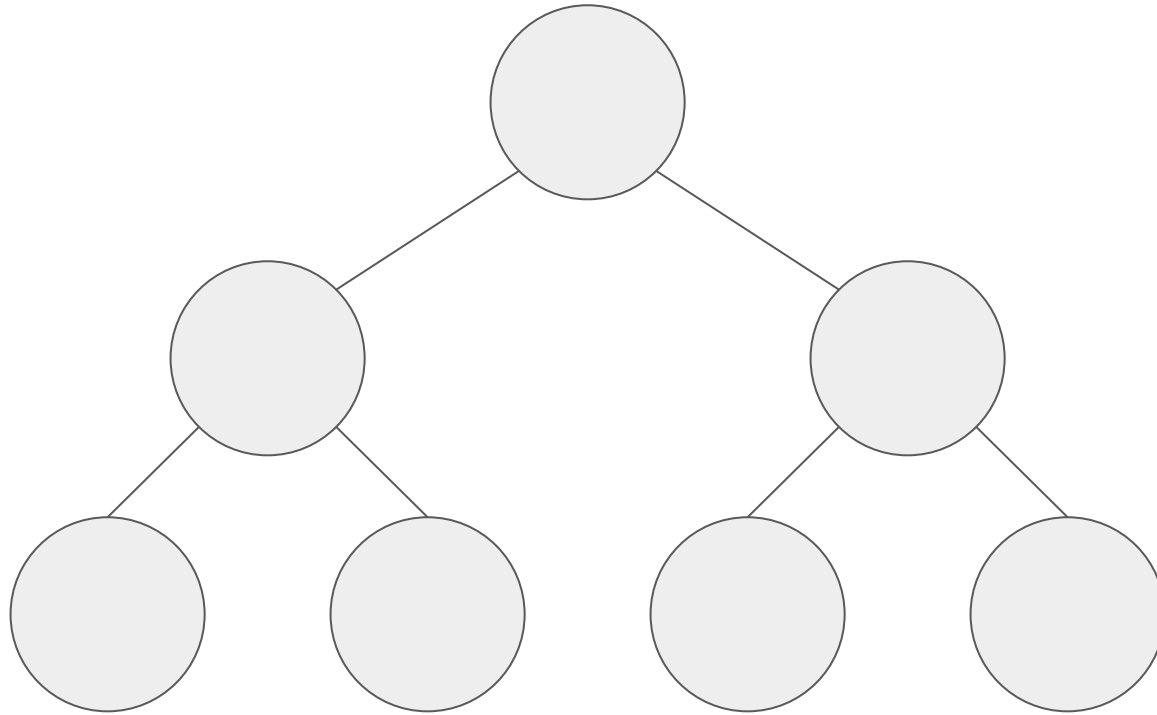
Type A subtree



The removal order: left subtree, right subtree, root node.



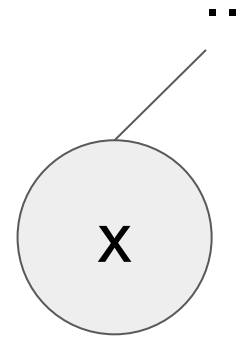
## Type B subtree



The removal order: left subtree, root node, right subtree.

In the analysis we'll focus on type A trees only. Type B is dealt with the same way.

Let's start simple and find a recursive formula  $f_x(k)$  to sum up the code generated by a type A subtree of depth  $k$ , where root is labeled with number  $x$ .

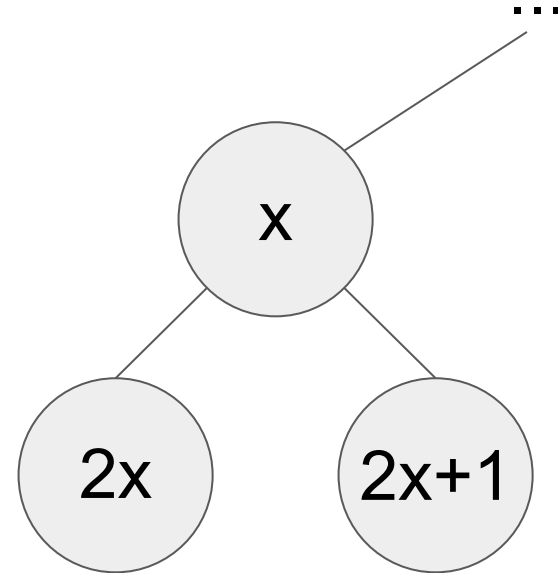


For  $k = 1$ , there is only a single node in the subtree.

As we remove it, we append  $(x \text{ div } 2)$  to the code.

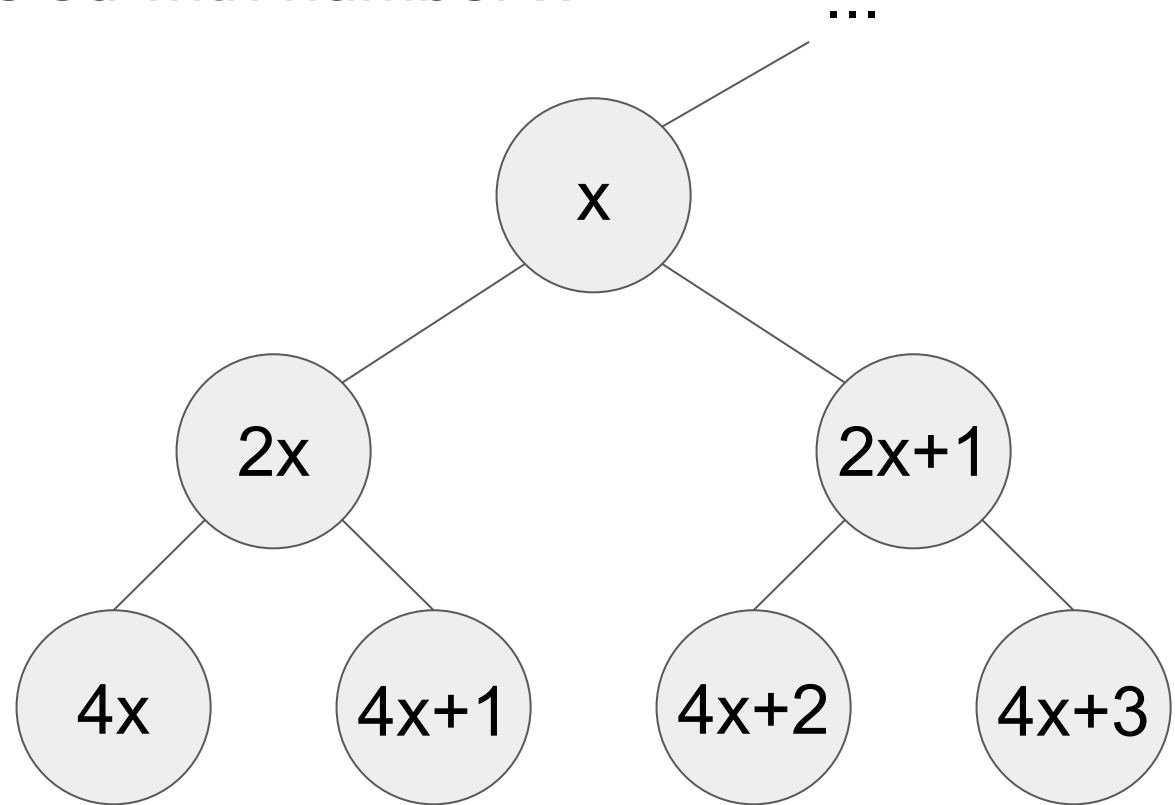
$$f_x(1) = (x \text{ div } 2)$$

Let's start simple and find a recursive formula  $f_x(k)$  to sum up the code generated by a type A subtree of depth  $k$ , where root is labeled with number  $x$ .



$$f_x(2) = x + x + (x \text{ div } 2) = 2x + (x \text{ div } 2)$$

Let's start simple and find a recursive formula  $f_x(k)$  to sum up the code generated by a type A subtree of depth  $k$ , where root is labeled with number  $x$ .



$$\begin{aligned} f_x(3) &= 2x + 2x + x + 2x+1 + 2x+1 + x + (x \text{ div } 2) \\ &= 10x + 2 + (x \text{ div } 2) \end{aligned}$$

In general,  $f_x(k) = a_k \cdot x + b_k + c_k \cdot (x \text{ div } 2)$  and we can compute it recursively:

$$f_x(k) = f_{2x}(k-1) + f_{2x+1}(k-1) + (x \text{ div } 2)$$

$$\begin{aligned} f_{2x}(k-1) &= a_{k-1} \cdot 2x + b_{k-1} + c_{k-1} \cdot (2x \text{ div } 2) \\ &= (2a_{k-1} + c_{k-1})x + b_{k-1} \end{aligned}$$

$$\begin{aligned} f_{2x+1}(k-1) &= a_{k-1} \cdot (2x + 1) + b_{k-1} + c_{k-1} \cdot ((2x + 1) \text{ div } 2) \\ &= (2a_{k-1} + c_{k-1})x + a_{k-1} + b_{k-1} \end{aligned}$$

$$f_x(k) = (4a_{k-1} + 2c_{k-1})x + a_{k-1} + 2b_{k-1} + (x \text{ div } 2)$$

$$a_k = 4a_{k-1} + 2c_{k-1} \qquad b_k = a_{k-1} + 2b_{k-1} \qquad c_k = 1$$

Now, let's come up with a formula that only sums up code elements at indices in the query

$$Q = \{a, a + d, a + 2 \cdot d, \dots, a + (m - 1) \cdot d\}.$$

Let  $\text{next}_Q(i)$  be the smallest index in  $Q$  greater than or equal to  $i$ .

Let  $g_x(k, i)$  be the sum of elements at the required indices, given a subtree of depth  $k$  with root labeled  $x$ , and given that there are already  $i$  elements in the output code before we process the subtree.

$$\begin{aligned} g_x(k, i) &= g_{2x}(k-1, i) + g_{2x+1}(k-1, i + 2^{k-1} - 1) \\ &\quad + ((i + 2^k - 1) \in Q) \cdot (x \text{ div } 2) \end{aligned}$$

The recursive formula we have is still summing elements one-by-one. We need to optimize it a bit.

1) If no index in  $[i + 1, i + 2^k - 1]$  is in query  $Q$ , return 0 immediately.

2) Memoize function calls where:

- $k \leq K/2$  and
- $[i + 1, i + 2^k - 1]$  is entirely within the query interval  $[a, a + a + (m - 1) \cdot d]$ .

The key for the memoization is  $(k, \text{next}_Q(i) - i)$ .

Because of 1),  $\text{next}_Q(i) \leq i + 2^k - 1$ , so we have  $O(2^{K/2})$  states to memoize.

The remaining cases where we don't return 0 or memoize are:

- 1) Cases for type B subtrees. There are only  $O(K)$  such function calls.
- 2) Cases with  $k > K/2$ . There are  $O(2^{K/2})$  function calls.
- 3) Cases where  $[i + 1, i + 2^k - 1]$  intersects with the query interval  $[a, a + a + (m - 1) \cdot d]$ , but is not entirely within. There are only  $O(K)$  such function calls.

Overall complexity of the algorithm is  $O(2^{K/2})$  per query.