## Problem G. Pop music

Input file: standard input Output file: standard output<br>Time limit: 5 seconds<br>Memory limit: 256 mebibytes

Radewoosh loves pop music. It is relaxing, it is great to dance to and even helps in programming. All these advantages, however, require a good tune of the melody with the beat ${ }^{3}$.
Radewoosh has just created a new melody and is going to match some good beats to it. The melody lasts $n$ seconds and some of its moments can be much better than others. The quality of the $i$-th second of the melody is described by the integer $a_{i}$ (possibly negative). He needs to select the non-negative integers $b_{i}$ - beat gain coefficients. The coefficient strengthens the second $C\left(b_{i}\right)$-fold, where $C\left(b_{i}\right)$ is the number of ones in binary representation of $b_{i}$. For example, choosing $b_{i}=13$ gives you a threefold gain of $i$-th second of the melody, because the binary representation of 13 is 1101 and it contains three ones.

The final quality of the entire song can be described as:

$$
a_{1} \cdot C\left(b_{1}\right)+a_{2} \cdot C\left(b_{2}\right)+\ldots+a_{n} \cdot C\left(b_{n}\right)
$$

Everyone likes songs with the increasing beat gain and Radewoosh is no exception. The beat gain coefficients must form an increasing sequence of non-negative integers with a certain upper limit of $m$ :

$$
0 \leq b_{1}<b_{2}<\ldots<b_{n} \leq m
$$

Radewoosh's goal is to choose beat gain coefficients to maximize the final quality of the song.
What is the greatest value he can get?

## Input

The first line of the standard input contains two integers $n, m\left(1 \leq n \leq 200, n-1 \leq m \leq 10^{18}\right)-$ the length of the song in seconds and the upper limit for the beat gain coefficients.
The second line contains $N$ integers $a_{1}, \ldots, a_{n}\left(-10^{14} \leq a_{i} \leq 10^{14}\right)$ denoting the quality of the corresponding seconds of the melody.

## Output

The output should contain one integer - the maximum possible final quality of the song.

## Examples

| standard input |  |  |
| :--- | :--- | :--- |
| 3 5 3 | 9 |  |
| 3 | 2 | -1 |

Explanation to the first example: The melody consists of three seconds with qualities $2,-1,3$ respectively. Note that the quality of the second may be negative! The optimal sequence $b$ is $b_{1}=3, b_{2}=4, b_{3}=5$. Then we get the following quality of the song:

$$
a_{1} \cdot C\left(b_{1}\right)+a_{2} \cdot C\left(b_{2}\right)+a_{3} \cdot C\left(b_{3}\right)=2 \cdot C(3)+(-1) \cdot C(4)+3 \cdot C(5)=2 \cdot 2+(-1) \cdot 1+3 \cdot 2=9
$$

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[^0]:    ${ }^{3}$ In Polish, "bit" and "beat" are the same word, and then the statement is more entertaining, but that doesn't make that much sense in English. Sorry!

