## **Problem Nice Lines**

```
C header: nice_lines_c.h
C++ header: nice_lines.h
```

Roxette the pirate princess has arrived to the secret island in the Remeian archipelago. There, a famous treasure, the *golden nice lines* is rumoured to be buried.

The secret island is a square,  $2 \times 10^{12}$  by  $2 \times 10^{12}$  meters long and tall. Any point on the island is described using Cartesian coordinates, with (0,0) being at the center, and the two axes being parallel to its sides.

There are N golden nice lines buried on the island. The  $i^{\text{th}}$  one for  $0 \leq i < N$  occupies the set of all real-valued points (x, y) described by the linear equation  $y = a_i x + b_i$ .

Roxette can use a special device, called a *lineometer*. Given any point p on the island, the *lineometer* will compute the sum of the distances<sup>1</sup> from point p to each of the N golden nice lines.

Unfortunately, the *lineometer* has a limited number of uses. Can you help Roxette find the treasure with a small enough number of *lineometer* uses?

#### Interaction protocol

The contestant must implement one function:

```
(C) void solve(int subtask_id, int N);
(C++) void solve(int subtask_id, int N);
```

This function will be called **exactly once**, at the beginning of the interaction. N is the number of *golden* nice lines hidden on the island.

This function is able to call another function, but no more than  $Q_{max}$  times:

```
(C) long double query(long double x, long double y);(C++) long double query(long double x, long double y);
```

The contestant must only call this function with arguments such that  $-10^{12} \le x, y \le 10^{12}$ .

It returns the result of the *lineometer* when applied to a point with Cartesian coordinates (x, y) – i.e. the sum of the distances from point (x, y) to each of the N golden nice lines. Note that the golden nice lines themselves will not be provided, as it is the contestant's objective to find them.

When the contestant finds the N golden nice lines, they must call the function:

```
(C) void the_lines_are(int* a, int* b);
(C++) void the_lines_are(std::vector<int> a, std::vector<int> b);
```

Where a[i] and b[i] must describe the *i*<sup>th</sup> golden nice line, for  $0 \le i < N$ . The contestant may return the lines in any order.

#### Constraints

- $1 \le N \le 100$
- $-10\ 000 \le a_i, b_i \le 10\ 000$

<sup>&</sup>lt;sup>1</sup>The Euclidean distance between a point and a line is the length of the shortest line segment that touches both the line and the point.

• No two lines are parallel.

#### Scoring

To compute the score for a test, proceed as follows:

- Let Q be the number of times the query function has been called.
- If  $Q > Q_{max}$ , or if the golden nice lines have not been correctly reported, then the score for the test will be 0.
- If  $Q \leq Q_{min}$ , then the score for the test will be 1.
- Otherwise, the score for the test will be  $1 0.7 \cdot \frac{Q Q_{min}}{Q_{max} Q_{min}}$ .

To compute the score for a subtask, take the minimum score awarded for each of the tests in that subtask and then multiply it by the total number of points for the subtask.

## Subtask 1 (11 points)

- N = 1
- $Q_{min} = 10\ 000,\ Q_{max} = 10\ 000$

## Subtask 2 (13 points)

- N = 2
- $Q_{min} = 10\ 000,\ Q_{max} = 10\ 000$

## Subtask 3 (7 points)

- N=3
- $Q_{min} = 10\ 000,\ Q_{max} = 10\ 000$

### Subtask 4 (19 points)

- $-500 \le a_i, b_i \le 500$
- $Q_{min} = 402, \ Q_{max} = 10\ 000$

### Subtask 5 (23 points)

- $N \le 30$
- $Q_{min} = 402, \ Q_{max} = 10\ 000$

### Subtask 6 (27 points)

•  $Q_{min} = 402, \ Q_{max} = 10\ 000$ 

# Example

Contestant calls
query(0, 0) returns 0
query(1, 1) returns 0
the_lines_are(
/* a = */ {1},
/* a = */ {1}, /* b = */ {0})