## Problem K. Kevin's Game

| Input file: | standard input |
| :--- | :--- |
| Output file: | standard output |
| Time limit: | 2 seconds |
| Memory limit: | 512 mebibytes |

Kevin is playing a game on character strings. At the start of a game, a string of lowercase letters, called the target string, is given. Each of the players submits one string of lowercase letters, called a bullet string, of the specified length. The winner is the one whose bullet string marks the highest score.
The score of a bullet string is the sum of the points of all of its suffixes. When the bullet string is $b_{1} b_{2} \ldots b_{n}$, the score for its suffix $s_{k}$ starting with the $k$-th character $(1 \leq k \leq n), b_{k} b_{k+1} \ldots b_{n}$, is the length of its longest common prefix with the target string. That is, with the target string $t_{1} t_{2} \ldots t_{m}$, the score of $s_{k}$ is $p$ when $t_{j}=b_{k+j-1}$ for $1 \leq j \leq p$ and either $p=m, k+p-1=n$, or $t_{p+1} \neq b_{k+p}$ holds.
Write a program finds the highest achievable score for the given target string and the bullet length.

## Input

The input consists of a single test case with two lines. The first line contains the non-empty target string of at most 2000 lowercase English letters. The second line contains the length of the bullet string, a positive integer not exceeding 2000.

## Output

Output the highest achievable score for the given target string and the given bullet length.

## Examples

| standard input | standard output |
| :--- | :--- |
| ababc <br> 6 | 10 |
| aabaacaabaa <br> 102 | 251 |

