

## Problem B

### László Babai

Time limit: 1 second

Memory limit: 256 megabytes

#### Problem Description

László Babai is a Hungarian computer scientist and mathematician. He is a Gödel prize winner and an outstanding researcher in the fields of the theory of computation, algorithms, combinatorics, and group theory. Last year, he proposed a subexponential-time algorithm solving Graph Isomorphism in  $\exp((\log n)^{O(1)})$ -time, and the best previous result is an  $\exp(O(\sqrt{n \log n}))$ -time algorithm.

Graph Isomorphism is a famous  $NP$  problem in theoretical computer science, however, you may wonder what it is. Let us explain for a bit. Given two undirected graphs  $A = (V_A, E_A)$  and  $B = (V_B, E_B)$ , where  $A$ 's vertex set is  $V_A = \{a_1, a_2, a_3, \dots, a_{n_A}\}$ , and  $B$ 's vertex set is  $V_B = \{b_1, b_2, b_3, \dots, b_{n_B}\}$ . Graph  $A$  and  $B$  are isomorphic if and only if

1.  $A$  and  $B$  have the same amount of vertices and edges,
2. There exists a bijective (one-to-one and onto) function  $f : V_A \rightarrow V_B$  such that  $\{u, v\} \in E_A$  if and only if  $\{f(u), f(v)\} \in E_B$ .

In other words, we can relabel the vertex set of graph  $A$  to obtain graph  $B$ .

Graph Isomorphism is still neither known to be in  $P$  nor  $NP$ -complete. As up and coming computer scientists, we must be ambitious and never be afraid to dream big! Therefore, let us take on the challenge of testing if two 3-vertex undirected simple graphs  $G_1$  and  $G_2$  are isomorphic and show the world that we too can accomplish something.

#### Input Format

The first line of the input will be a single integer  $T$  ( $T \leq 100$ ) representing the number of test cases that will follow.

Every test case then starts with the number of edges  $m$  ( $0 \leq m \leq 3$ ) in the first undirected simple graph of 3 vertices (numbered from 1 to 3), followed by  $m$  lines each containing two distinct integers  $u, v$  ( $u \neq v, u, v \in \{1, 2, 3\}$ ) indicating that there exists an edge between vertex  $u$  and  $v$ . You may assume that there is at most one edge between any pair of vertices. After that the description of the second graph follows in the same format.

#### Output Format

If the two graphs are isomorphic than output “yes” on one line. If not, output “no” instead.

### Sample Input

```
3
3
1 2
2 3
3 1
3
1 3
2 1
3 2
2
1 2
1 3
0
1
2 3
1
1 2
```

### Sample Output

```
yes
no
yes
```