## Contest of Big Data

China ICPC Winter Training Camp, Febraury 3, 2015

## Problem I. Remove obstacles

| Input file: | stdin |
| :--- | :--- |
| Output file: | stdout |
| Time limit: | 1 second |
| Memory limit: | 512 megabytes |

bobo is in a maze with 2 rows and $n$ columns. The rows are numbered from top to bottom, while the columns are numbered from left to right. Some cells may contain obstacles.
bobo starts at cell $(1,1)$ and is going to cell $(2, n)$. He can step upward, downward or rightward. However, he cannot step into cells with obstacles or go out of the maze. Meanwhile, he won't visit a cell more than once.
As a magician, bobo can remove at most $k$ obstacles. He wonder the maximum number of cells he can visit.

## Input

The first line contains 2 integers $n, k(1 \leq n \leq 1000000,0 \leq k \leq 2000000)$.
The second and third line each contains $n$ characters which denotes the maze, where "\#" denotes obstacle cell and "." denotes empty cell.
It is guaranteed that bobo can go from $(1,1)$ to $(2, n)$ without removing any obstacles.

## Output

A single integer denotes the maximum number of cells.

## Sample input and output

|  | stdin |
| :--- | :--- |
| 21 | 3 |
| . |  |
| 3 |  |
| . |  |
| $\ldots$ | 6 |

