# Counter

Input file:	standard input
Output file:	standard output
Time limit:	1 second
Memory limit:	1024 megabytes

There is a counter with two buttons. Pressing the "+" button will increase the value on the counter by 1 and pressing the "c" button will set the value on the counter to 0. The initial value on the counter is 0.

Someone has performed n operations on the counter. Each operation is to press one of the two buttons. There are m known conditions where the *i*-th condition can be described as two integers  $a_i$  and  $b_i$ , indicating that after the  $a_i$ -th operation the value on the counter is  $b_i$ .

Is there a way to press the buttons so that all known conditions are satisfied?

#### Input

There are multiple test cases. The first line of the input contains an integer T indicating the number of test cases. For each test case:

The first line contains two integers n and m  $(1 \le n \le 10^9, 1 \le m \le 10^5)$  indicating the number of operations and the number of known conditions.

For the following m lines, the *i*-th line contains two integers  $a_i$  and  $b_i$   $(1 \le a_i \le n, 0 \le b_i \le 10^9)$  indicating that after the  $a_i$ -th operation the value on the counter is  $b_i$ .

It's guaranteed that the sum of m of all test cases will not exceed  $5 \times 10^5$ .

### Output

For each test case output one line. If there exists a way to press the buttons so that all known conditions are satisfied, output Yes. Otherwise output No.

## Example

standard input	standard output
3	Yes
74	No
4 0	No
2 2	
7 1	
5 1	
3 2	
2 2	
3 1	
3 1	
3 100	

### Note

For the first sample test case, pressing buttons in the order of "++cc+c+" can satisfy all known conditions. For the second sample test case, there are 8 ways to press the buttons 3 times.

Presses	2-nd Op. Result	3-rd Op. Result	Presses	2-nd Op. Result	3-rd Op. Result
ccc	0	0	+cc	0	0
cc+	0	1	+c+	0	1
c+c	1	0	++c	2	0
c++	1	2	+++	2	3

There is no way to satisfy all known conditions.

For the third sample test case, pressing the buttons 3 times can only make the value on the counter at most 3. It can't be 100.