

# Painter

Input file:            **standard input**  
Output file:         **standard output**  
Time limit:          1.5 seconds  
Memory limit:       256 megabytes

Little G is a painter and is painting on a 2D plane. Each integral point has a color character and the initial color characters for all integral points are “.”(ASCII = 46). Now Little G is planning to do some operations one by one, where each operation is in one of the following three types:

1. “Circle  $x\ y\ r\ col$ ”, which means to draw a circle. Formally, change the color characters to  $col$  for these points  $(u, v)$  that  $(u - x)^2 + (v - y)^2 \leq r^2$ .
2. “Rectangle  $x_1\ y_1\ x_2\ y_2\ col$ ”, which means to draw a rectangle. Formally, change the color characters to  $col$  for these points  $(u, v)$  that  $x_1 \leq u \leq x_2, y_1 \leq v \leq y_2$ .
3. “Render  $x_1\ y_1\ x_2\ y_2$ ”, which means to render the image of given region. Formally, print the color characters for these points  $(u, v)$  that  $x_1 \leq u \leq x_2, y_1 \leq v \leq y_2$ .

But now, Little G is busy replying clarifications, so could you help him and be the painter?

## Input

The first line contains one integers  $n$  ( $1 \leq n \leq 2000$ ), denoting the number of operations.

Following  $n$  lines each contains one operation, which is in one of the following three types:

1. “Circle  $x\ y\ r\ col$  ( $0 \leq |x|, |y|, r \leq 10^9$ )”, which means to draw a circle. Formally, change the color characters to  $col$  for these points  $(u, v)$  that  $(u - x)^2 + (v - y)^2 \leq r^2$ .
2. “Rectangle  $x_1\ y_1\ x_2\ y_2\ col$  ( $-10^9 \leq x_1 \leq x_2 \leq 10^9, -10^9 \leq y_1 \leq y_2 \leq 10^9$ )”, which means to draw a rectangle. Formally, change the color characters to  $col$  for these points  $(u, v)$  that  $x_1 \leq u \leq x_2, y_1 \leq v \leq y_2$ .
3. “Render  $x_1\ y_1\ x_2\ y_2$  ( $-10^9 \leq x_1 \leq x_2 \leq 10^9, -10^9 \leq y_1 \leq y_2 \leq 10^9$ )”, which means to render the image of given region. Formally, print the color characters for these points  $(u, v)$  that  $x_1 \leq u \leq x_2, y_1 \leq v \leq y_2$ .

It is guaranteed that all of the  $x, y, r, x_1, y_1, x_2, y_2$  above are integers.

It is guaranteed that the sum of the rendering region areas(which equal  $(x_2 - x_1 + 1) \times (y_2 - y_1 + 1)$ ) doesn't exceed  $10^4$ , and that  $col$  denotes visible characters, whose ASCII codes are between 33 and 126.

## Output

For each rendering operation “Render  $x_1\ y_1\ x_2\ y_2$ ”, print  $y_2 - y_1 + 1$  lines each containing one string of length  $x_2 - x_1 + 1$ , denoting the region image(from row  $y_2$  to row  $y_1$ ).

## Example

standard input	standard output
<pre> 7 Circle 0 0 5 * Circle -2 2 1 @ Circle 2 2 1 @ Rectangle 0 -1 0 0 ^ Rectangle -2 -2 2 -2 _ Render -5 -5 5 5 Render -1 0 1 2 </pre>	<pre> .....*..... ..*****.. .**@***@** .*@@@*@@@*. .**@***@** *****^***** .***^***. .**_**_. .*****. ..*****.. .....*..... @*@ *** *^* </pre>